Acceleration Conversions in DLL file

1 Introduction:

The conversion DLL file of unit Acceleration is written in C/C++ programming language style, and do not require any extra code in using this DLL file. This DLL file includes 2 functions to handle the Acceleration conversions as follow:

double LP_UnitConversionsAcceleration_GetLeftValue (char* LeftUnit, char* RightUnit, double RightValue) ;
double LP_UnitConversionsAcceleration_GetRightValue(char* LeftUnit, char* RightUnit, double LeftValue) ;

In Visual Basis, you can identify these functions with the code:

Declare Function LP_UnitConversionsAcceleration_GetLeftValue Lib "LP_UnitConversionsAcceleration.dll" _ (ByVal LeftUnit As String, ByVal RightUnit As String, ByVal RightValue As Double) As Double

Declare Function LP_UnitConversionsAcceleration_GetRightValue Lib "LP_UnitConversionsAcceleration.dll" _ (ByVal LeftUnit As String, ByVal RightUnit As String, ByVal RightValue As Double) As Double

2 Problems in Acceleration conversion

The two functions in DLL file are used to handle all Acceleration conversions in two problems.

<u>**Problem 1**</u> The unknown value is on the **left hand side** of equation

This problem in conversion is described in the figure:



The value x is obtained by either one of two methods:

• Method A : The code is :

```
Dim x As Double
```

x = LP_UnitConversionsAcceleration_GetLeftValue("FootPerMinuteSquared", "MeterPerSecondSquared", 1.26)

• Method B : The code is :

```
Dim LeftUnit, RightUnit As String
LeftUnit = "FootPerMinuteSquared"
RightUnit = "MeterPerSecondSquared"
Dim RightValue As Double
RightValue = 1.26
Dim x As Double
x = LP_UnitConversionsAcceleration_GetLeftValue(LeftUnit, RightUnit, RightValue)
```

Problem 2 The unknown value is on the **right hand side** of equation This problem in conversions is described in the figure:



The value y is obtained by either one of two methods:

• Method A : The code is :

Dim y As Double

```
y = LP_UnitConversionsAcceleration_GetRightValue("FootPerMinuteSquared", "MeterPerSecondSquared", 2.0)
```

• Method B : The code is :

Dim LeftUnit, RightUnit As String LeftUnit = "FootPerMinuteSquared" RightUnit = "MeterPerSecondSquared"

Dim LeftValue As Double LeftValue = 2.0

Dim y As Double
y = LP_UnitConversionsAcceleration_GetRightValue(LeftUnit, RightUnit, LeftValue)

3 Unit names in Acceleration conversions

You can choose the unit name (case sensitive) in the following table for parameters, LeftUnit and/or RightUnit

${\it Millimeter Per Second Squared}$	InchPerSecondSquared
${\it Millimeter Per Minute Squared}$	InchPerMinuteSquared
MillimeterPerHourSquared	InchPerHourSquared
Centimeter Per Second Squared	FootPerSecondSquared
Centimeter PerMinuteSquared	FootPerMinuteSquared
CentimeterPerHourSquared	FootPerHourSquared
MeterPerSecondSquared	YardPerSecondSquared
MeterPerMinuteSquared	YardPerMinuteSquared
MeterPerHourSquared	YardPerHourSquared
${\it Kilometer Per Second Squared}$	MilePerSecondSquared
KilometerPerHourSquared	MilePerMinuteSquared
Gal	MilePerHourSquared

When your unit name is not in this table, the returns of functions are -1 and the error message will issue as shown in the following figures:



 or



4 Tip

- 1. The parameters in two functions have the same order of unit name (LeftUnit is first and RightUnit is second) and the last parameter is the known value.
- 2. Use function LP_UnitConversionsAcceleration_GetLeftValue(..) if your **unknown** value is on the **left hand side** of the equation.
- 3. Use function LP_UnitConversionsAcceleration_GetRightValue(..) if your **unknown** value is on the **right hand side** of the equation.